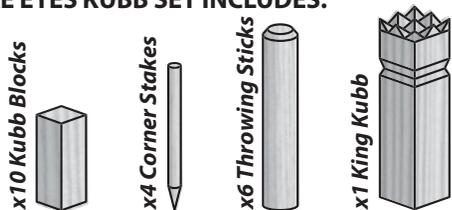


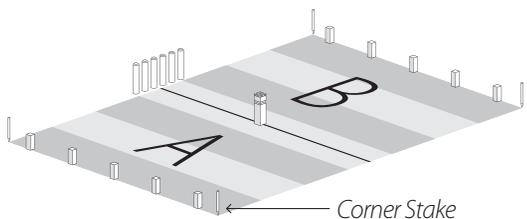


KUBB (pronounced 'KOOB') is a Swedish lawn game said to have been played by the Vikings. Although the true Kubb origins may be unknown, the Kubb lawn game is well known throughout the world. Kubb is typically played on grass, but Kubb could also be played on sand, dirt, or even snow.

SNAKE EYES KUBB SET INCLUDES:



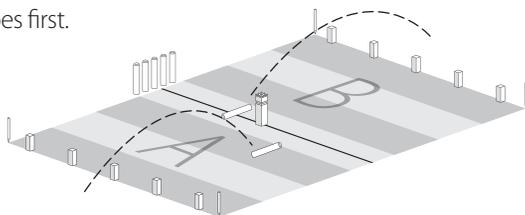
SETUP Kubb is typically played on a rectangular field approximately 16'x 26'(8m x 5m). Five Baseline Kubb Blocks are set up evenly between the corner stakes on each side of the field (the King is placed in the middle of the field). The field is split up into halves, each team with their respective side. Teams can consist of 1-6 players each.



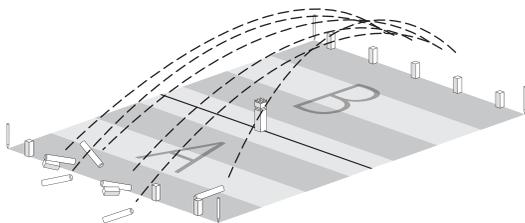
OBJECTIVE The object of the game is to knock as many of your opponent's Kubb Blocks over as you can using the throwing sticks. The throwing sticks **MUST** be tossed underhand, end-over-end, no helicopters. To win, a team must knock all of their opponent's Kubb Blocks over and successively knock over the King. However, if the King is knocked over any time during play, the offending team loses.

GAMEPLAY

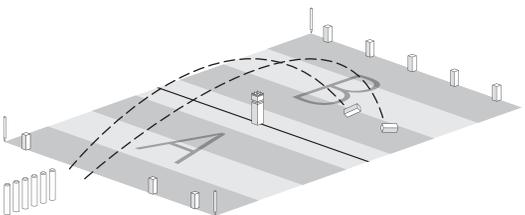
EACH TEAM TOSSES ONE THROWING STICK Whoever gets their throwing stick closest to the King without touching it, goes first.



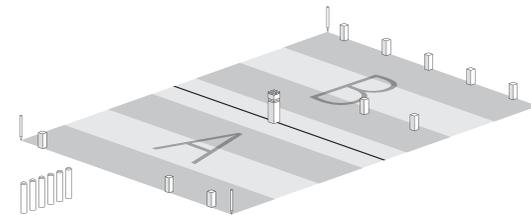
TEAM B TOSSES FIRST one at a time trying to knock over as many Baseline Kubb Blocks as they can.



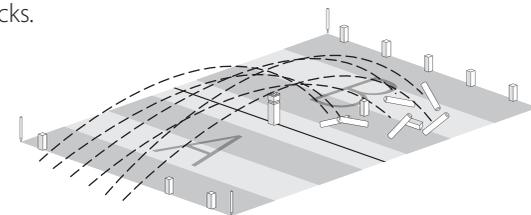
TEAM A TOSSES BACK TOPPLED KUBB BLOCKS onto Team B's field. These now become Field Kubb Blocks.



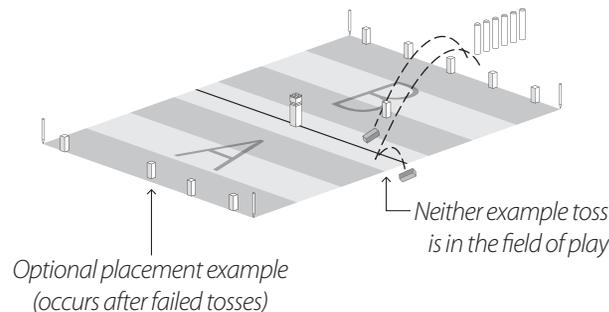
TEAM B SETS UP FIELD KUBB BLOCKS where they lie, in either direction but they must be facing Team A.



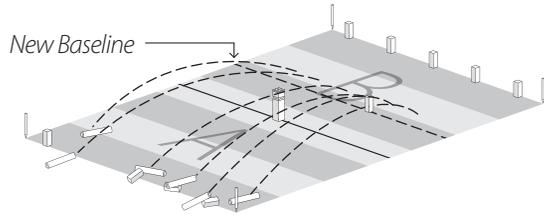
TEAM A TOSSES the throwing sticks. They must knock over the Field Kubb Blocks before the Baseline Kubb Blocks.



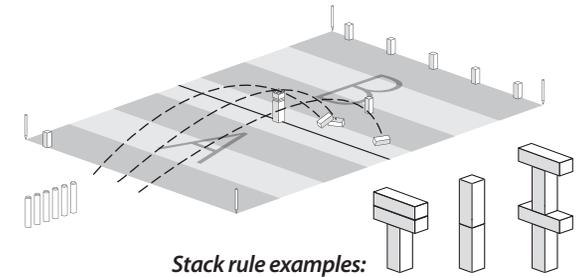
TEAM B TOSSES BACK TOPPLED KUBB BLOCKS onto Team A's field. If Kubb Blocks tossed onto the opposing team's field do not make it within the field boundary in two tries, the opposing team may put the Blocks where ever they want. For instance, they could put the Field Kubb Block a minimum of one Block length from the King or they can put them just in front of their Baseline Kubb Blocks.



TEAM B TOSSES THROWING STICKS from their new baseline created by the closest Field Kubb Block to the King left standing from Team A's previous turn.

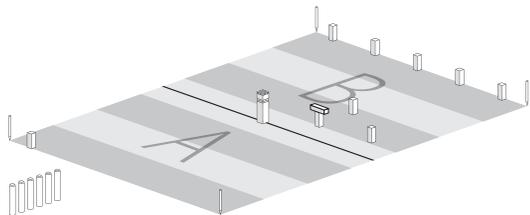


TEAM A TOSSES BACK TOPPLED KUBB BLOCKS to Team B's field. If two or more of the Kubb Blocks come into contact with one another, Team B has to stack them. (This is an optional rule to speed up game play.)

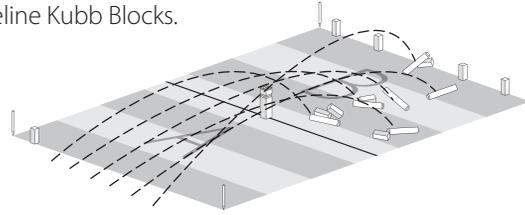


Stack rule examples:

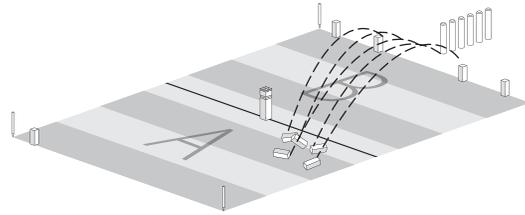
TEAM B SETS UP KUBB BLOCKS



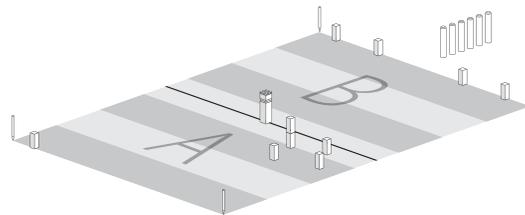
TEAM A TOSSES THROWING STICKS, and they still have to topple all Field Kubb Blocks before tossing at Baseline Kubb Blocks.



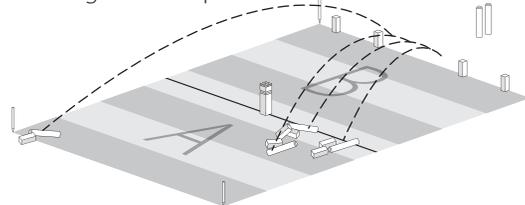
TEAM B TOSSES BACK TOPPLED KUBB BLOCKS trying to get them as close together as possible to increase chances of toppling multiple Kubb Blocks in one toss.



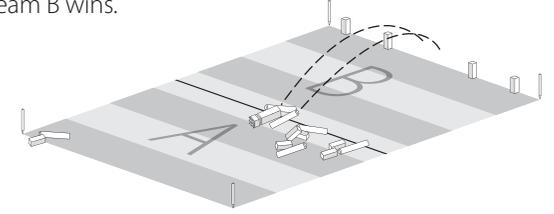
TEAM A SETS UP THE FIELD KUBB BLOCKS



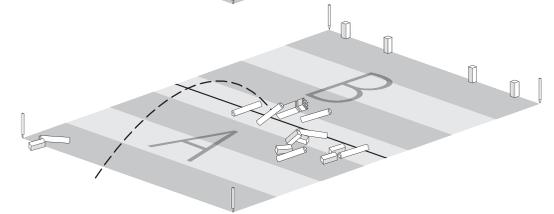
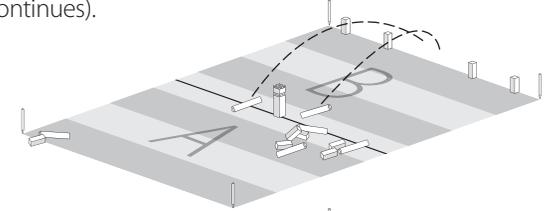
TEAM B TOSSES THROWING STICKS and knocks over all of Team A's Field Kubb Blocks and Baseline Kubb Blocks, with two throwing sticks to spare.



TEAM B TOSSES AT KING. Team B must use the remaining two throwing sticks to try and topple the King from their original baseline. If their baseline had moved up, they still need to move back to the original baseline to toss at the King. If Team B topples the King, Team B wins.



However, if Team B does not knock the King over with their remaining throwing sticks, Team A gets one shot at the King (this rule is optional, and can be replaced by: Team A tosses back toppled Kubb Blocks and play continues).



If Team A topples the King, Team A wins.